



# Databases and Internet Applications

Part 2 Chapter 7.5-7.9

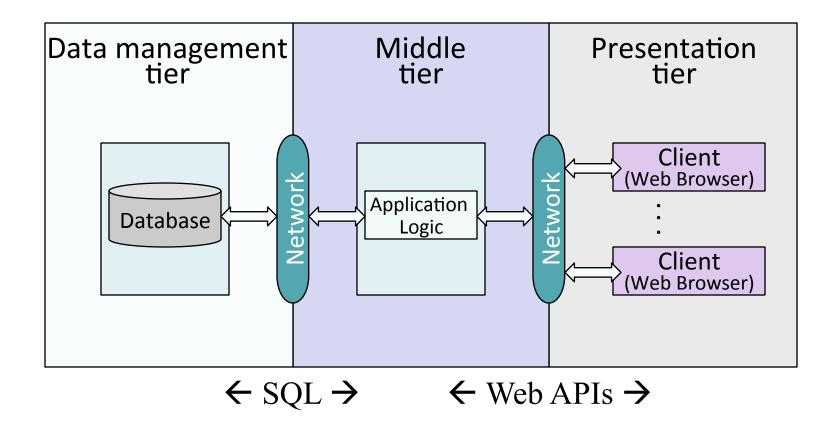


Had there been no horses.





#### Review: Three-Tier Architecture







#### Lecture Overview

- Internet Concepts
- Web data formats
  - HTML, XML, DTDs
- Introduction to three-tier architectures
- The presentation layer
  - HTML forms; HTTP Get and POST, URL encoding;
     Javascript; Stylesheets. XSLT
- The middle tier
  - CGI, application servers, Servlets, JavaServerPages, passing arguments, maintaining state (cookies)



# Overview of the Presentation Tier

- Recall: Functionality of the presentation tier
  - Primary user interface
  - Needs to adapt to different display devices (PC, PDA, smart phone, voice access?)
  - Simple functionality, such as field validity checking

#### We will cover:

- HTML Forms: How to pass data to the middle tier
- JavaScript: Programmable functionality at the presentation tier (e.g., form checking, simple animations)
- Style sheets: Present the same webpage with customized formatting for clients with different capabilities.





#### HTML Forms

- Common way to communicate data from client to middle tier
- General format of a form:

```
<FORM ACTION="page.jsp" METHOD="GET" NAME="LoginForm">
...
</FORM>
```

- Inside an HTML form,
  - We have form elements that allow the user to enter information in a form
  - We can use any HTML tags





### Attributes of Form Tag

```
<FORM ACTION="page.jsp" METHOD="GET" NAME="LoginForm">
...
</FORM>
```

- ACTION: Specifies URI of the page to which the form contents are submitted (if absent, URI of current page is used)
  - $\rightarrow$  the page provides logic for processing input from the form.
- METHOD: Specifies HTTP GET or POST method for form submission (GET arguments are part of the URI, POST arguments are part of the request)
- ❖ NAME: Name of the form; can be used in client-side scripts to refer to the form (more on this later)





### Form Element - Example 1

❖ INPUT is the most used form tag:

```
<FORM>
First name:
<INPUT TYPE="text" NAME="firstname">
<br/>
<br/>Last name:
<INPUT TYPE="text" NAME="lastname">
</FORM>
```

Display in a browser:

First name:	•
last name:	

20 characters by default





### Form Element - Example 2

#### Using radio buttons:

```
<FORM>
<INPUT TYPE="radio" NAME="status" VALUE="U" checked />
    Undergraduate<br>
<INPUT TYPE="radio" NAME="status" VALUE="G" />
    Graduate
</FORM>
```

#### Display in a browser:

- Undergraduate
- Graduate





# Form Element - Example 3

- Using Submit botton:
  - <FORM ACTION="phone.jsp" METHOD="GET" NAME="Phone">
- Phone number:
- <INPUT TYPE="text" NAME="phonenum">
  <INPUT TYPE="submit" VALUE="Submit"> </FORM>
- Display in a browser:
  Phone number:
- When "Submit" button is clicked, the content of the form is sent to the page called phone.jsp on the server
- The page named action needs to be a program, script, or page that will process the user input





#### INPUT - General Format

<INPUT TYPE="text" NAME="username" VALUE="Joe">

text: a text input field password: a text field where the entered characters are displayed as stars

reset: a button that resets all input fields submit: a button that

sends the values in the form to the server

- Specifies the symbolic name for this element
- Used to identify the associated input when sent to the middle tier
- Specifies default value for text or password fields
- For submit or reset buttons, it sets the label of the button





## Three Types of User Input

#### INPUT tag

 button, checkbox, file, hidden, image, in addition to password, radio, reset, submit, text

#### TEXTAREA tag

 A multi-line box for text entry with ROWS, and COLS attributes to set the size

#### SELECT tag

- Choose one of multiple choices via a drop-down list or some other GUI element
- Block enclosing OPTION tags; returns "value" of selected one



# Passing Arguments

# Two methods for submitting HTML Form data to the Web server:

#### **\*GET**:

- The contents of the form are assembled into a query URI (i.e., Middle tier request URI actually contains data from the form)
- The form contents are directly visible to the user as the constructed URI
- The users can bookmark the page with the constructed URI

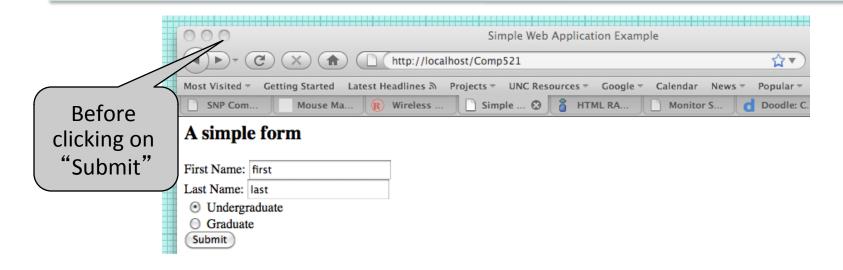
#### \*POST:

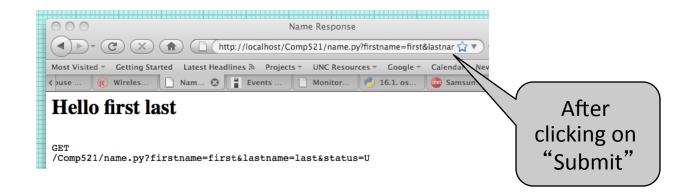
- The contents of the form are encoded as in the GET method, but the they are sent as a separate data block in the request
- The form contents are sent inside the HTTP request message body and are not visible to the user





#### **GET**

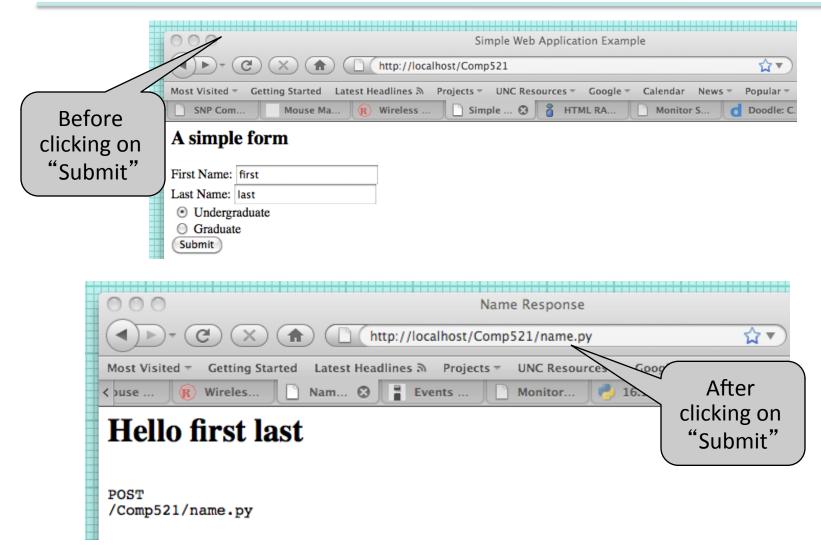








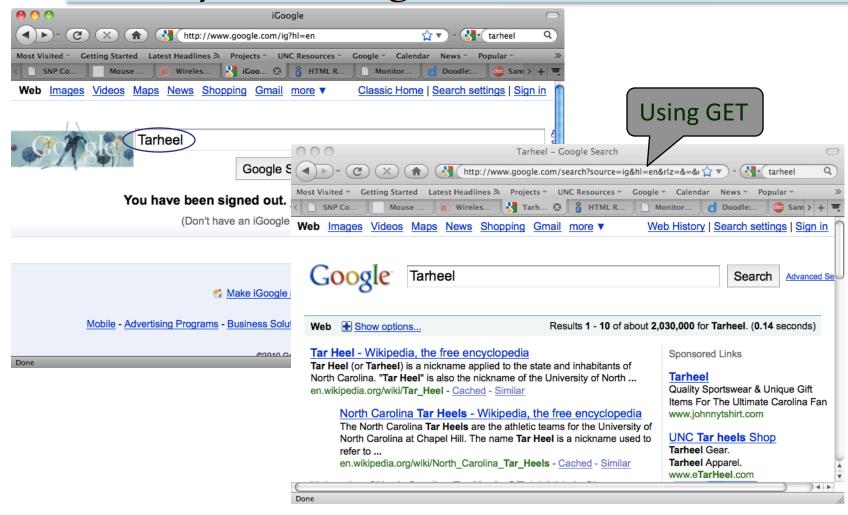
#### **POST**







### Example: Google Search







#### Encoded URI

Only shown for GET method

action?name1=value1&name2=value2&name3=value3

The action is the URI specified in the ACTION attribute of the FORM tag

'name=value' pairs are the user inputs from the INPUT fields in the form

#### **Example**:

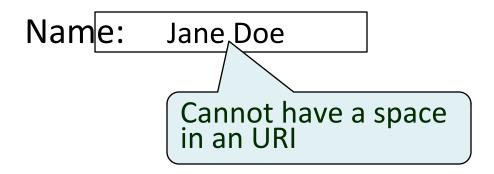
page.py?username=John+Doe&password=secret

'+' represents a space character



# HTTP GET: Encoding Form Fields

 Form fields can contain general ASCII characters that cannot appear in an URI (e.g., space character)



A special encoding convention converts such field values into "URI-compatible" characters:





### HTTP GET: Encoding Form Fields

- Overview of the encoding convention :
  - 1. Converts all spaces to the "+" character
  - 2. Glue (name, value)-pairs from the form INPUT tags together with "&" to form the URI

page.py?coursename=Database+Systems&CourseID=Comp521

First INPUT

Second INPUT

3. Convert all "special" characters to %xyz, were xyz is the ASCII code of the character. Special characters include &, =, +, %, etc.





### Clientside Scripting

- JavaScript is an interpreted scripting language
  - A JavaScript is a program added to a Web page.
  - It runs at the client tier to add functionality to the presentation
- Sample applications:
  - Browser Detection: Detect browser type and load browser-specific page.
  - Form validation: Validate form input fields (e.g., an email address contains '@'), or if all required fields have input data.
  - Browser control: Open new windows (e.g., pop-up ads)





### JavaScript: SCRIPT Tags

- ❖ A JavaScript is usually embedded inside the HTML with the <SCRIPT> ... </SCRIPT> tag.
- <SCRIPT> tag has several attributes:
  - LANGUAGE: indicates language of the script (such as JavaScript)
  - SRC: Specifies the external file with the script code
- Example:

<SCRIPT LANGUAGE="JavaScript" SRC="validate.js">
 </SCRIPT>



# | JavaScript without SRC Attribute



- If <SCRIPT> tag does not have an SRC attribute, then the JavaScript code is enclosed within the tag of the HTML file.
- Example: Create a pop-up box with a message

<SCRIPT LANGUAGE="JavaScript"> <!-- alert("This is a pop-up alert example")

//--> </SCRIPT>



- <!-- marks the start of an HTML comment</p>
- // marks the start of a JavaScript comment
- <!-- indicates the following JavaScript code should be ignored by the HTML</p> processor

[JavaScript Application]

This is a pop-up allert example

OK

// comment is used to comment out the HTML "-- >" comment as it is interpreted otherwise



# Two Different Commenting Styles

- \* "//..." is used for single-line comments
- \* "/\* ... \*/ " is used for multi-line comments





### JavaScript Basics

- Variables:
  - numbers, boolean values, strings, ...
  - Variables do not have a fixed type, but implicitly have the type of the data to which they have been assigned
- Assignments: =, +=, ...
- Comparison operators: <,>,...
- Boolean operators: && for logical AND, || for logical OR, !
   for negation
- Statements
  - if (condition) {statements;} else {statements;}
  - Loops: for-loop, do-while, and while-loop
- Functions with return values

function funcname(arg1, ..., argk) {statements;}





### A Complete Example

```
<script language="JavaScript">
<!--
function strip(strval) {
  while (strval.charAt(0) == ' ') {
    strval = strval.substr(1);
  while ((strval.length > 0) && (strval.charAt(strval.length - 1) == ' ')) {
    strval = strval.substr(0, strval.length - 1);
                                                                             Current HTML Page
                                    document" is an implicitly
  return strval;
                                   defined variable referring
                                   to the current HTML page
                                                                                function validate()
function validate() {
  var first = strip(document.NameForm.firstname.value);
                                                                                  ... = document.NameForm
  var last = strip(document.NameForm.lastname.value);
  if ((first == "") | | (last == "")) {
                                                      This slide
    alert('A First and Last name are required');
    return false;
   } else {
                                                                                <FORM NAME="NameForm"
    document.NameForm.firstname.value = first
    document.NameForm.lastname.value = last
    return true;
                                                                                </FORM>
                                                     Next slide
//-->
</script>
```





## A Complete Example - Cont'd

```
<h2>A simple form</h2>
                                       The form contents
<form action="name.py"</pre>
                                        are submitted to
   onsubmit="return validate()"
                                        server if function
   method="get"
                                          returns true
   name="NameForm">
First name: <input type="text" name="firstname"><br>
Last name: <input type="text" name="lastname"><br>
<input type="radio"
   name=status value="U" checked>
   Undergraduate<br>
<input type="radio"
   name=status value="G">
   Graduate<br>
<input type="submit"
   value="Submit">
                                         Submit
</form>
```





#### Event Handlers

- An event handler is a function that is called if an event happens on an object in a webpage
- onSubmit() is an event handler, which is called if the submit button is pressed
- ❖ If the event handler returns true, then the form contents are submitted to the server
- Others OnFocus(), OnBlur(), onKeyDown(), etc...





### Style Sheets

- We need different ways of displaying the same information to clients with different displays
  - Using different font sizes or colors to provide better contrast on a black-and-white screen
  - Rearranging objects on the page to accommodate small screens
  - Highlighting different information to focus on some important part of the page
- A style sheet is a method to adapt the same document contents to different presentation formats
  - It tells a Web browser how to translate the data into a presentation that is suitable for the client's display





#### Style Sheets

Idea: Separate display from contents, and adapt display to different presentation formats

#### Two aspects:

- Document transformations to decide what parts of the document to display and in what order
- Document rendering to decide how each part of the document is displayed

#### Two stylesheet languages

- Cascading style sheets (CSS): For HTML documents
- Extensible stylesheet language (XSL): For XML documents





# CSS: Cascading Style Sheets

- Styles are normally stored in style sheets, which are files that contain style definitions. They define how to display HTML documents.
- Many HTML documents (e.g., all in a website) can refer to the same CSS
  - Can change format of a website by changing a single file (i.e., separation of content from presentation)
- Example: Include the following line into an HTML file to link to the external CSS style sheet.

<LINK REL="style sheet" TYPE="text/css" HREF="books.css"/>

Relationship between current document and linked document

The type of the linked document

Location of the linked document





### CSS: Example

<LINK REL="style sheet" TYPE="text/css" HREF="books.css"/>

#### The books.css file:

BODY {BACKGROUND-COLOR: yellow}

H1 {FONT-SIZE: 36pt}

H3 {COLOR: blue}

P {MARGIN-LEFT: 50px; COLOR: red}

Same effect as: <BODY BACKGROUND-COLOR="YELLOW">

- Each line consists of three parts: selector {property: value}
- Selector: Tag whose format is defined
- Property: Tag's attribute whose value is set
- Value: value of the attribute
- Multiple properties for the same selector are separated by semicolons





#### XSL

#### Language for expressing style sheets

More at: <a href="http://www.w3.org/Style/XSL/">http://www.w3.org/Style/XSL/</a>

#### Three components

- XSLT: XSL Transformation language
  - Can transform one document to another
  - More at <a href="http://www.w3.org/TR/xslt">http://www.w3.org/TR/xslt</a>
- XPath: XML Path Language
  - Selects parts of an XML document
  - More at <a href="http://www.w3.org/TR/xpath">http://www.w3.org/TR/xpath</a>
- XSL Formatting Objects
  - Formats the output of an XSL transformation
  - More at <a href="http://www.w3.org/TR/xsl/">http://www.w3.org/TR/xsl/</a>





#### Lecture Overview

- Internet Concepts
- Web data formats
  - HTML, XML, DTDs
- Introduction to three-tier architectures
- The presentation layer
  - HTML forms; HTTP Get and POST, URL encoding;
     Javascript; Stylesheets. XSLT
- ❖ The middle tier
  - CGI, application servers, Servlets, JavaServerPages, passing arguments, maintaining state (cookies)



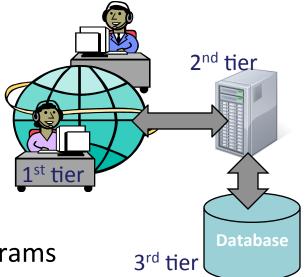


### Review of the Middle Tier

- Recall: Functionality of the middle tier
  - Encodes business logic
  - Connects to database system(s)
  - Accepts input from the presentation tier
  - Generates output for the presentation tier



- CGI: Protocol for passing arguments to programs running at the middle tier
- Application servers: Runtime environment at the middle tier
- Servlets: Java programs at the middle tier
- JavaServerPages: Java scripts at the middle tier
- Maintaining state: How to maintain state at the middle tier.
   Main focus: Cookies.







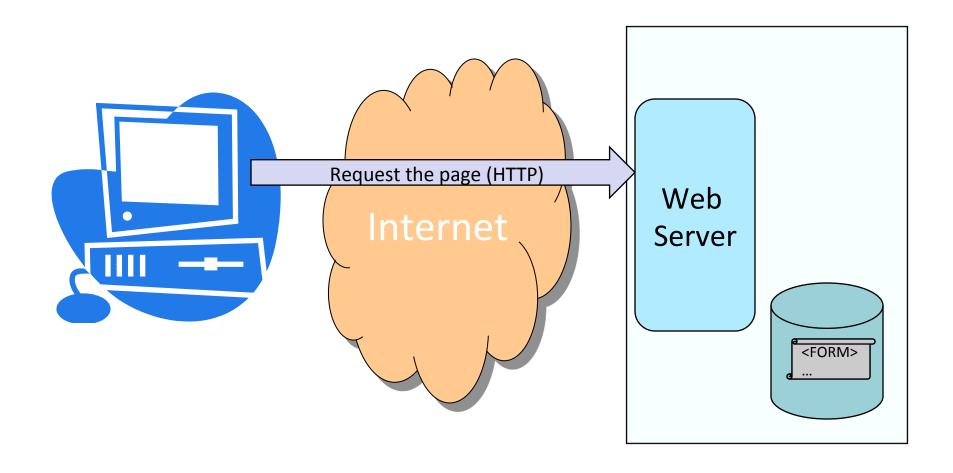
## CGI: Common Gateway Interface

- Goal: Transmit arguments from HTML forms to application programs running at the middle tier
- ❖ Details of the actual CGI protocol unimportant → libraries implement high-level interfaces (enable application programs to get arguments from the HTML form)
- Disadvantages:
  - The application program is invoked as a new process at every invocation (remedy: FastCGI)
  - No resource sharing between application programs (e.g., database connections)
  - Remedy: Application servers





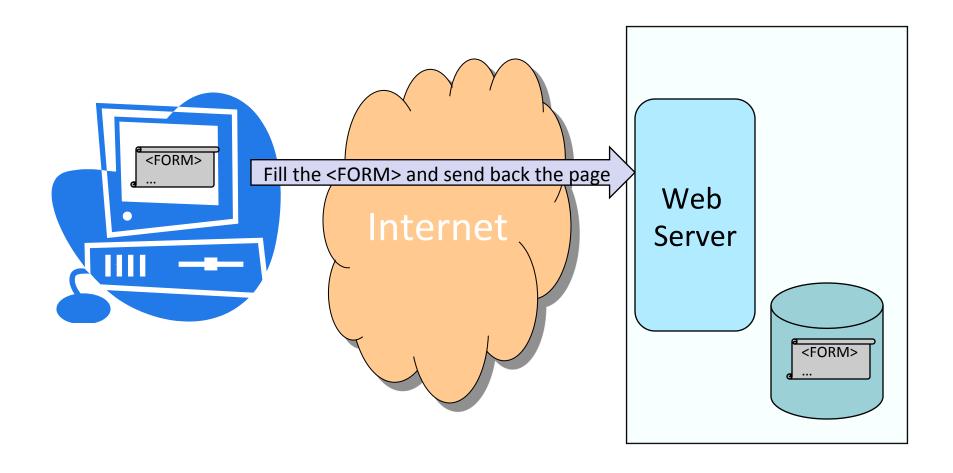
### CGI Illustration: Request the Page







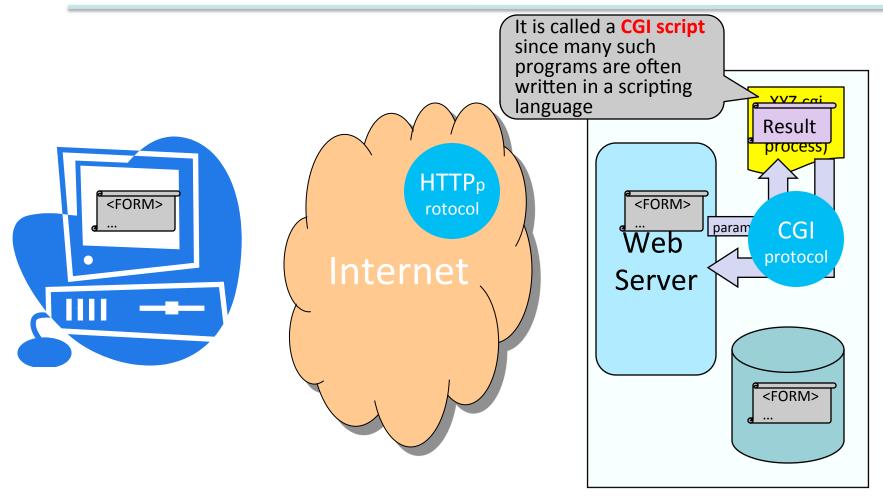
### CGI Illustration: Send Back the page







## CGI Illustration: Process <FORM>







# Review: HTTP Responses

### The HTTP response message has three parts:

- status line, e.g., "HTTP/1.1 200 OK" (The request succeeded and the object is in the body of the message.)
- several header lines

Date: Mon, 04 Mar 2002 12:00:00 GMT

Server: Apache/1.3.0 (Linux)

Last-Modified: Mon, 01 Mar 2002 09:23:24 GMT

Content-Length: 1024

Content-Type: text/html

 body of the message (which contains the requested object)





- Python can be used for CGI scripting
- Provides libraries supporting highlevel interfaces to the CGI protocol

```
#!/usr/bin/python import cgi Include the standard library CGI import cgitb # provides nice debugging info cgitb.enable() import os pageStart = """ <a href="https://www.html></a> <a href="https://www.html>""" <a href="https://www.html"" > https://www.html>""" <a href="https://www.html">https://www.html>""" <a href="https://www.html">https://www.html</a> <a href="https://www.html">https://www.ht
```

```
Arguments from CGI

if __name__ == '__main__':
form = cgi.FieldStorage()
first = form["firstname"].value
last = form["lastname"].value
print "Content-type: text/html\n\n"

print pageStart % (first, last)
print os.environ['REQUEST_METHOD']
print os.environ['REQUEST_URI']
print pageEnd
```





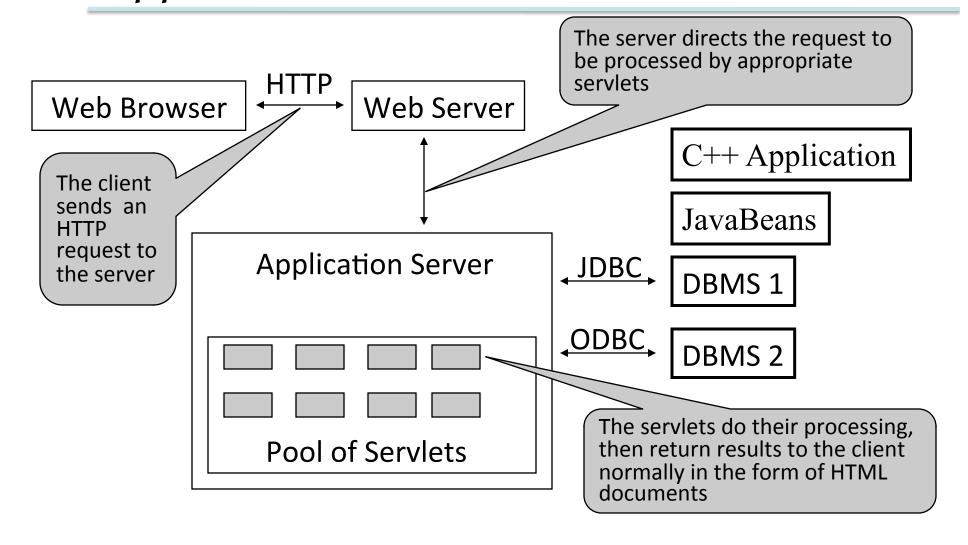
# Application Servers

- The application program is invoked using the CGI protocol. Each page request results in the creation of a new process
  - Does not scale well with a large number of requests.
  - Generally only has 60-90 secs to complete
- Way to avoid the process creation overhead:
  - Application server maintains a pool of threads or processes and uses them to execute requests
  - Application server also provides other functionality
    - Enable access to heterogeneous data sources (e.g., by providing JDBC drivers.)
    - Provide APIs for session management





# Application Server: Process Structure







### What is a Servlet?

- Servlets are Java's answer to CGI programming
- Servlet is a Java class used to extend the capabilities of servers that host applications
- In most cases, servlets extend the specific HttpServlet class for Web servers that communicate with clients via HTTP
- HttpServlet class provides methods such as
  - doGet (for HTTP GET) and doPost (for HTTP POST) to receive arguments from HTML forms, and
  - sending output back to the client via HTTP





# A Servlet Template

This simple servlet just outputs two words "Hello World"

```
response object is
import java.io.*;
                                     request object is used to read
                                                         used to specify:
import java.servlet.*;
                                                         (1) the response
                                     HTML form data
                                                         status code, and
import java.servlet.http.*;
                                                         (2) headers of the
                                                         HTTP response
public class ServetTemplate extends HttpSerVet {
   public void doGet(HTTPServletRequest request,
                          HTTPServletResponse response)
               throws SerletExpection, IOException {
     PrintWriter out=response.getWriter();
       out.println("Hello World"); // sends content to browser
                             Uses 'out' to compose content
                            that is returned to the client
```





## Servlets: A Complete Example

```
public class ReadUserName extends HttpServlet {
   public void doGet(
                              HttpServletRequest request,
                                                            Servlet dynamically
                              HttpSevletResponse response)
                                                            generates HTML
                throws ServletException, IOException {
          reponse.setContentType("text/html");
          PrintWriter out=response.getWriter();
          out.println("<HTML><BODY>\n <UL> \n" +
                    "<LI>" + request.getParameter("userid") + "\n" +
                    "<LI>" + request.getParameter("password") + "\n" +
                    "<UL>\n<BODY></HTML>");
   public void doPost(
                              HttpServletRequest request,
                              HttpSevletResponse response)
          throws ServletException, IOException {
          doGet(request,response);
```





# Servlet Life Cycle

- Servlet container is the intermediary between the Web server and the servlets in the container
- When a request arrives from the Web server:
  - If an instance of the servlet does not exist, the container
    - Loads the servlet class
    - Creates an instance of the servlet class
    - Initializes the servlet instance (i.e., places it into service)
  - Container calls service() method to allow the servlet to respond to the request. Two objects are passed:
    - The HttpServletRequest object contains the client's HTTP request information, and
    - The HttpServletResponse encapsulates the servlet's response
- Servlet container calls the destroy method before removing a servlet from service (e.g., to free memory)





# Java Server Pages (JSP)

#### Servlets

- Generate HTML by writing it to the "PrintWriter" object
- Code first, webpage second

### JavaServer Pages

- Written in HTML, Servlet-like code embedded in the HTML
- Webpage first, code second
- They are usually compiled into a Servlet





## JavaServer Pages

- Change the file extensions to ".jsp" instead of ".html"
- Embed Java expressions in JSP pages by putting them between <%= and %>

The time is now <%= date %>

- Embed block of Java code (called scriplet) between <% and %>
- There are a number of useful predefined objects for scriplet:
  - The variable out can be used to generate HTML

```
<% java.util.Date date = new java.util.Date(); %>
The time is now
<% out.println( String.valueOf( date )); %>
```

 request is another useful variable request.getParameter("username"): returns value of the requested parameter



# JavaServer Pages: Example

```
<html>
<head><title>Welcome to B&N</title></head>
<body>
  <h1>Welcome back!</h1>
  <% String name="NewUser";</pre>
      if (request.getParameter("username") != null) {
             name=request.getParameter("username");
  %>
  You are logged on as user <%=name%>
  >
</body>
</html>
```

- Placing java code between <% and %>
- The block of code is known as scriptlet
- This makes it possible to generate dynamic HTML pages





# Maintaining State

#### HTTP is stateless

### Advantages

- Easy to use: don't need anything
- Great for static-information applications
- Requires no extra memory space

### Disadvantages

- No record of previous requests means
  - No shopping baskets
  - No user logins
  - No custom or dynamic content
  - Security is more difficult to implement





# Application State

#### Server-side state

 Information is stored in a database, or in the application layer's local memory

#### Client-side state

 Information is stored on the client's computer in the form of a cookie

#### Hidden state

Information is hidden within dynamically created web pages





### Server-Side State

### Many types of Server side state:

#### 1. Store information in a database

- Data will be safe in the database
- BUT: requires a database access to query or update the information

### 2. Use application layer's local memory

- Can map the user's IP address to some state
- BUT: this information is volatile and takes up lots of server main memory





## Server-Side State

- Should use Server-side state maintenance for information that needs to persist
  - Old customer orders
  - "Click trails" of a user's movement through a site
  - Permanent choices a user makes





### Client-side State: Cookies

- Cookies are textual information a Web server sends to a browser, and that browser returns unchanged when sending HTTP requests to the Web server later
  - Can be disabled by the client.
  - Are wrongfully perceived as "dangerous," and therefore will scare away potential site visitors if asked to enable cookies
    - Cookies are never interpreted or executed
       → cannot be used to insert virus
    - Browser generally accept 20 cookies per site and 300 cookies total → cannot be used to fill up someone's disk or launch other denial of service attacks
- A cookie is a collection of (Name, Value) pairs





## Client State: Cookies

### Advantages

- Easy to use in Java Servlets / JSP
- Provide a simple way to persist non-essential data on the client (in the browser cache) even after the browser is closed

### Disadvantages

- Limit of 4 KB of information (not bad for most applications)
- Users can (and often will) disable them

#### Should use cookies to store interactive state

- The current user's login information
- The current shopping basket
- Any non-permanent choices the user has made





# Creating A Cookie

Cookie myCookie =
new Cookie("username", "jeffd");
response.addCookie(myCookie);

Create a new cookie object with the specified (name, value) pair

Add the cookie to the response header, i.e., send cookie to client

You can create a cookie at any time





# Cookie – Another Example

```
Cookie myCookie = new Cookie("username", "jeffd");

Cookie.setDomain(www.bookstore.com);

// Web site that receives this cookie

Cookie.setSecure(false):

Cookie.setMaxAge(60*60*24*31)

// one month lifetime

response.addCookie(myCookie);

// add cookie to

response object
```





## Cookie - How it works

- We create a cookie through the Java or Python Cookie class in the middle tier application code
- The cookie is added to the response object within the java servlet to be sent to the client
- Once a cookie is received, the client's Web browser appends it to all HTTP requests it sends to this site, until the cookie expires





# Reading Cookies from the Client

### Look for the cookie with name 'username'

```
Cookie[] cookies = request.getCookies(); // returns an array of cookies
String theUser;
for(int i=0; i<cookies.length; i++) {
  Cookie cookie = cookies[i];
  if(cookie.getName().equals("username"))
    theUser = cookie.getValue();
}
// at this point theUser == "username"</pre>
```





### Hidden State

- Often users will disable cookies
- You can "hide" data in two places:
  - Hidden input fields within a form
  - Using the path information
- Requires no "storage" of information because the state information is passed inside of each web page





### Hidden State: Hidden Fields

- Declare hidden fields within a form:
  - <input type= 'hidden' name= 'user'
    value= 'username' />
- Users will not see this information (unless they view the HTML source)
- Typically used when we have variables we want to pass from one form to another without making the user to re-type the information over and over again
  - We can use this feature to maintain state, e.g.,
     remember the user in order to update the shopping cart





### Hidden State:

Using Extra Path Information

- The middle tier can embed an identifier, as extra path information, within a document's URL
- As a user traverse through the site, the dynamically generated html pages can pass the identifier from document to document
- Thus, we can track the documents requested by the user





### Hidden State:

Using Extra Path Information

- Path information is stored in the URL request: http://server.com/index.htm?user=jeffd
- Can separate 'fields' with an & character: index.htm?user=jeffd&preference=pepsi
- There are mechanisms to parse this field in Java. Check out the

javax.servlet.http.HttpUtils parserQueryString method.





# Multiple state methods

### Typically all methods of state maintenance are used:

- User logs in and this information is stored in a cookie
- User issues a query which is stored in the path information
- User places an item in a shopping basket cookie
- User purchases items and credit-card information is stored/retrieved from a database
- User leaves a click-stream which is kept in a log on the web server (which can later be analyzed)



## "Web 2.0" - more current methods

- "Single Web Page" applications are the norm now much like Google's gmail. Rich JavaScript builds a user interface, xmlHttpRequest object in JavaScript is used to move XML back and forth to the web server(s).
- Numerous JavaScript toolkits for building web pages that act like full-fledged desktop applications – JQuery is dominant. <a href="http://jquery.com/">http://jquery.com/</a>
- Smartphone applications can be built entirely in HTML5 and JavaScript – combination of JQuery and Apache Cordova hides complexity, makes cross-platform development reasonable. http://cordova.apache.org/





### Web 2.0 on the Server Side

- CGI is on the ropes, various servlet-like methods have won the war.
- "node.js" lets you write entire middle tier in JavaScript, and even includes its own web server. <a href="http://nodejs.org/">http://nodejs.org/</a>
- php simple scripting language for server-side work.
   <a href="http://php.net/">http://php.net/</a>
- Ruby On Rails great for building web pages that look a lot like business data reporting. <a href="http://rubyonrails.org/">http://rubyonrails.org/</a>
- Commercial vendors would love to sell you full stack "solutions" – IBM's Websphere, Oracle WebLogic, etc.





# Summary

#### We covered:

- Internet Concepts (URIs, HTTP)
- Web data formats
  - HTML, XML, DTDs
- Three-tier architectures
- The presentation layer
  - HTML forms, Javascript, Stylesheets.
- The middle tier
  - CGI, application servers, Servlets, JavaServer Pages, maintaining state (cookies)