





"THE BAD NEWS IS WE HAVE TO AMPUTATE YOUR LIVER-THE GOOD NEWS IS IT'LL BE GREAT WITH ONIONS!"

The Entity-Relationship (ER) Model

(Chapter 2)

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Fall 2014





* <u>Conceptual design</u>: (ER Model is used at this stage.)

- What are the *entities* and *relationships* of the enterprise?
- What information about these entities and relationships should we store in the database?
- What are the *integrity constraints* or *business rules* that hold?
- A database "model" can be represented pictorially (*ER* diagrams), but they are seldom used in practice.
- Can map an ER models into a relational schema.



ER Modeling



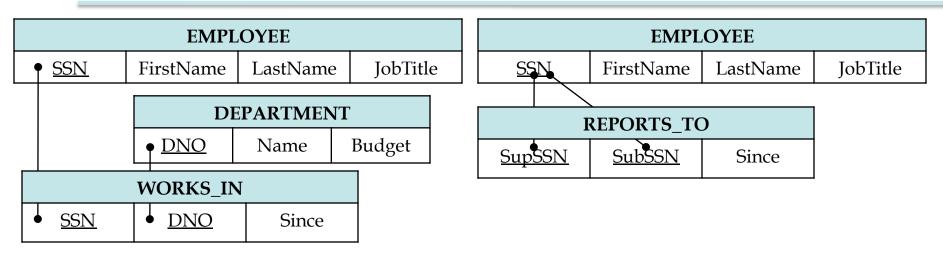
- * *Entity:* A thing distinguishable from other things. Entities are characterized by a set of *attributes*.
- Entity Set: A collection of similar entities. E.g., all employees.
 - All entities in an entity set have the same set of attributes. (Until we consider ISA hierarchies, anyway!)
 - Each entity set has one or more *key* attributes that uniquely identifies it. The key is indicated by underlining.
 - Each attribute has a *domain*.

ENITITY			
Attribute ₁	Attribute ₂	Attribute ₃	

EMPLOYEE				
<u>SSN</u>	FirstName	LastName	JobTitle	

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 <u>*Relationship*</u>: Association among two or more entities. e.g., David works in the Math department.

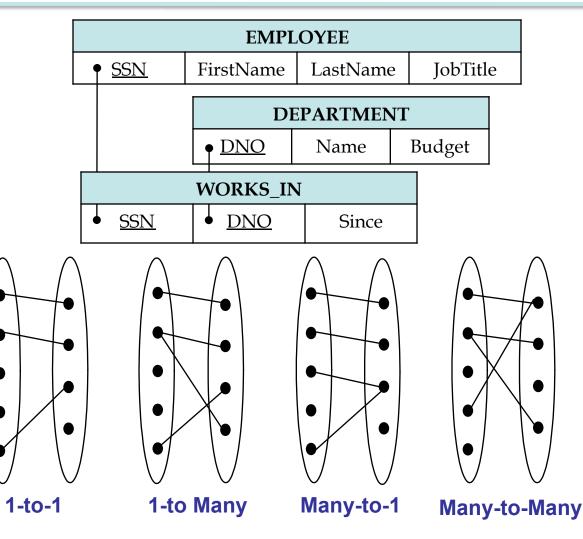
* <u>*Relationship Set*</u>: Collection of similar relationships.

- An *n*-ary relationship set, **R**, relates n entity sets E1 ... En; each ^{*a.k.a a tuple*} relationship in **R** involves entities $\{(e_1, \dots, e_n) | e_1 \in E_1, \dots, e_n \in E_n\}$
- Same entity set could participate in different relationship sets, or in different "roles" in same set.

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- Consider Works_In: An employee can work in many departments; a dept can have many employees.
- In contrast, each dept has at most one manager, according to the <u>key constraint</u> on Manages.

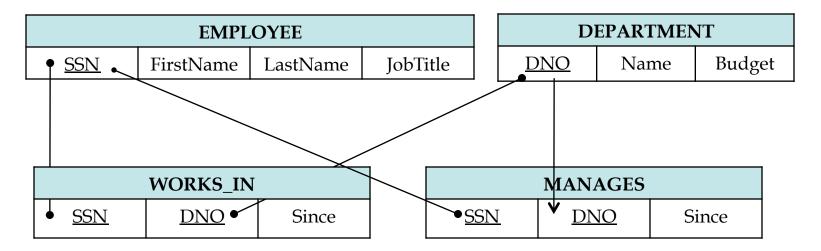








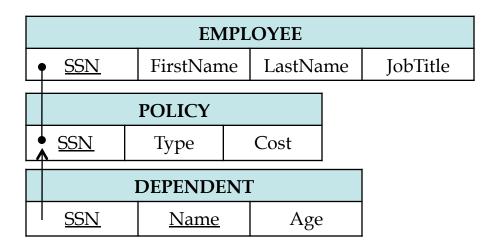
- Must every department have a manager?
 - If so, this is a *participation constraint*: the participation of Departments in Manages is said to be *total* (vs. *partial*).
 - Every Departments entity must appear in an instance of the Manages relationship, which relates each department to the employee who manages it.







- A *weak entity* can be identified uniquely only by considering the primary key of another (*owner*) entity.
 - Owner entity set and weak entity set must participate in a one-tomany relationship set (one owner, many weak entities).
 - Weak entity set must have total participation in this *identifying* relationship set.

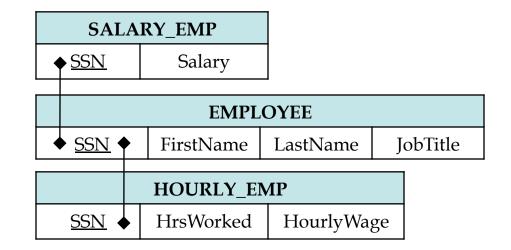


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ISA ('is a') Hierarchies

- It is often useful to subdivide entities into classes, like in an OOL
- If we declare A ISA B, every A entity is also considered to be a B entity.



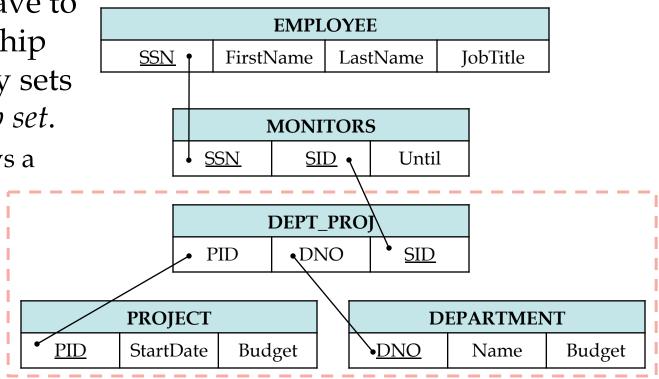
- Overlap constraints: Can Joe be an Hourly_Emps as well as a Contract_Emps entity? (Allowed/disallowed)
- *Covering constraints*: Does every Employees entity also have to be an Hourly_Emps or a Contract_Emps entity? (Yes/no)
- Reasons for using ISA:
 - To add descriptive attributes specific to a subclass.
 - To identify entitities that participate in a relationship.

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- Used when we have to model a relationship involving (entitity sets and) a *relationship set*.
 - <u>Aggregation</u> allows a relationship set to be treated as an entity set for purposes of participation in (other) relationships.



- Aggregation vs. ternary relationship:

- * Monitors is a distinct relationship, with a descriptive attribute.
- * Each sponsorship is monitored by at most one employee.

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- Design choices:
 - Should a concept be modeled as an entity or an attribute?
 - Should a concept be modeled as an entity or a relationship?
 - Identifying relationships: Binary or ternary? Aggregation?
- Constraints in the ER Model:
 - A lot of data semantics can (and should) be captured.
 - But some constraints cannot be captured in ER models.





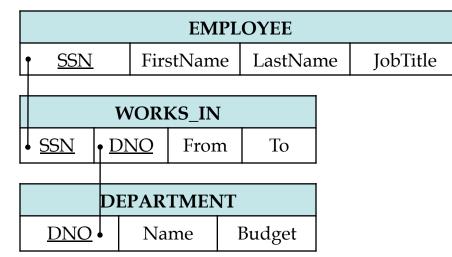
Entity vs. Attribute

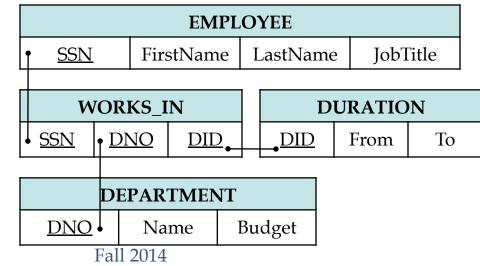
- Should *address* be an attribute of Employees or an entity (connected to Employees by a relationship)?
- Depends upon the use we want to make of address information, and the semantics of the data:
 - If we have several addresses per employee, *address* must be an entity (since attributes cannot themselves be sets (multivalued)).
 - If the structure (city, street, etc.) is important, e.g., we want to retrieve employees in a given city, *address* must be modeled as an entity (since attribute values are atomic).



Entity vs. Attribute (Contd.)

- Works_In does not allow an employee to work in a department for two or more periods, or track historical information.
- Similar to the problem of wanting to record several addresses for an employee: We want to record several values of the descriptive attributes for each instance of this relationship. Accomplished by introducing new entity set, Duration.



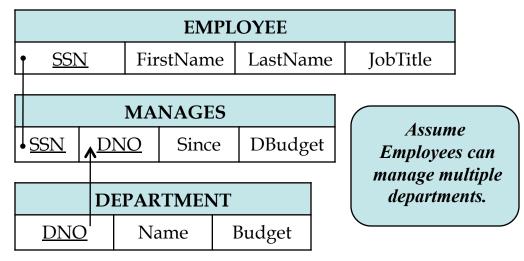


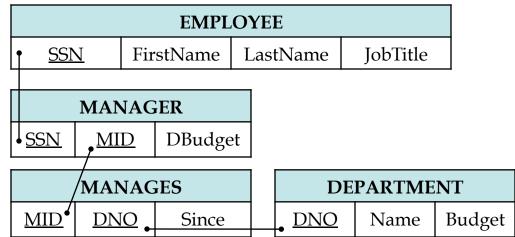




Entity vs. Relationship

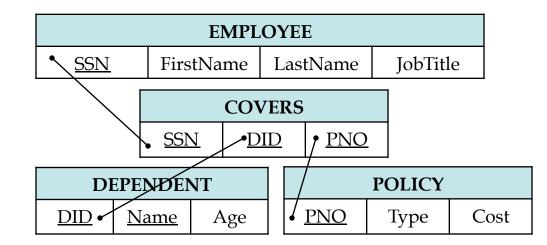
- First ER set OK if a manager gets a separate discretionary budget for each dept.
- What if a manager gets a discretionary budget that covers all managed depts?
 - Redundancy: *dbudget* stored for each dept managed by manager.
 - Misleading: Suggests *dbudget* associated with department-mgr combination.

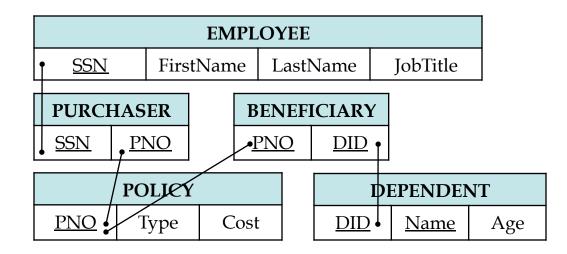






- If each policy is owned by just 1
 employee, and
 each dependent
 is tied to the
 covering policy,
 first diagram is
 inaccurate.
- What are the additional constraints in the 2nd design?









- Previous example illustrated a case when two binary relationships were better than one ternary relationship.
- An example in the other direction: a ternary relation Contracts relates entity sets Parts, Departments and Suppliers, and has descriptive attribute *qty*. No combination of binary relationships is an adequate substitute:
 - S "can-supply" P, D "needs" P, and D "deals-with" S does not imply that D has agreed to buy P from S.
 - Where do we record *qty*?





Summary of Conceptual Design

- Conceptual design follows requirements analysis,
 - Yields a high-level description of data to be stored
- ER model popular for conceptual design
 - Constructs are expressive, close to the way people think about their applications.
- Basic constructs: *entities, relationships,* and *attributes* (of entities and relationships).
- Some additional constructs: weak entities, ISA hierarchies, and aggregation.
- Note: There are many variations on ER model.



- Several kinds of integrity constraints can be expressed in the ER model: key constraints, participation constraints, and overlap/covering constraints for ISA hierarchies. Some foreign key constraints are also implicit in the definition of a relationship set.
 - Some constraints (notably, *functional dependencies*) cannot be expressed in the ER model.
 - Constraints play an important role in determining the best database design for an enterprise.



- ER design is *subjective*. There are often many ways to model a given scenario! Analyzing alternatives can be tricky, especially for a large enterprise. Common choices include:
 - Entity vs. attribute, entity vs. relationship, binary or nary relationship, whether or not to use ISA hierarchies, and whether or not to use aggregation.
- Ensuring good database design: resulting relational schema should be analyzed and refined further. FD information and normalization techniques are especially useful.





The Relational Model





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