

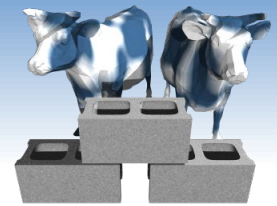
# *SQL: Modifications and Transactions*

- Problem Set #1 is due before midnight tonight.



*"We would like to be genetically modified to taste like Brussels sprouts."*

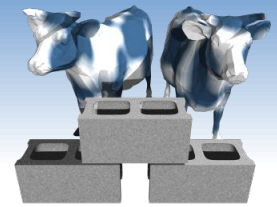
FairPosters



# Creating Tables

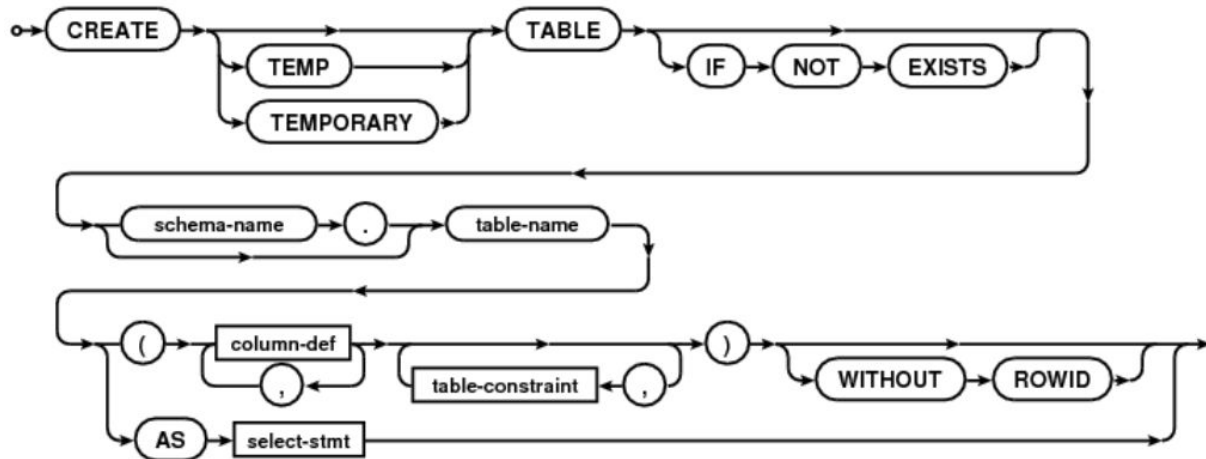
- ❖ CREATE TABLE is the paramount SQL command
- ❖ The combination of all create table commands define the database's schema
- ❖ Most Integrity Constraints (ICs) are specified as part of CREATE TABLE

```
CREATE [TEMPORARY] TABLE [IF NOT EXISTS] TableName (  
    Attr1 type [PRIMARY KEY [AUTOINCREMENT]] [DEFAULT value],  
    Attr2 type [DEFAULT value],  
    ...  
    AttrN type [DEFAULT value],  
    [PRIMARY KEY (AttrX,AttrY, ...), -- composite key]  
    [FOREIGN KEY(AttrX) REFERENCES Table(AttrY)  
        [ON DELETE Action],]  
    [UNIQUE (AttrX,AttrY, ...),]  
    [CHECK (expr),]  
)
```

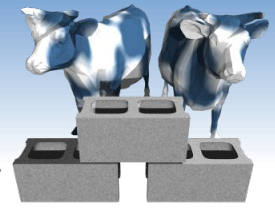


# Official SQL Syntax

- ❖ From [sqlite.org/lang\\_createtable.html](http://sqlite.org/lang_createtable.html)



These diagrams are often useful when composing and debugging queries



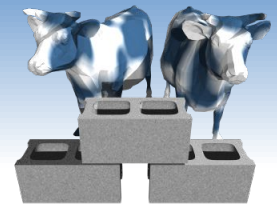
# *Example Create Table commands*

## ❖ For our Yacht club:

```
CREATE TABLE IF NOT EXISTS Sailors (  
    sid INTEGER PRIMARY KEY AUTOINCREMENT,  
    sname TEXT NOT NULL,  
    rating INTEGER DEFAULT 1,  
    age REAL NOT NULL,  
    CHECK ((rating >= 1) AND (rating < 10))  
)
```

```
CREATE TABLE Boats (  
    bid INTEGER PRIMARY KEY AUTOINCREMENT,  
    bname TEXT NOT NULL,  
    color TEXT DEFAULT ''  
)
```

```
CREATE TABLE Reserves (  
    sid INTEGER NOT NULL,  
    bid INTEGER NOT NULL,  
    day DATE,  
    PRIMARY KEY (sid,bid,day),  
    FOREIGN KEY(sid) REFERENCES Sailors(sid),  
    FOREIGN KEY(bid) REFERENCES Boats(bid)  
)
```



# *Creating tables from queries*

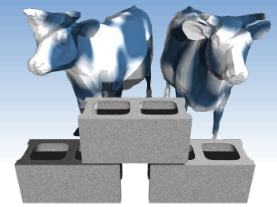
## ❖ Relations can be derived from other tables

```
CREATE TEMPORARY TABLE BoatUses AS
  SELECT bid, COUNT(bid) AS uses
  FROM Reserves
  GROUP BY bid;
```

## ❖ And “SELECT \* FROM BoatUses” gives:

- Can serve as temporary relations used in complex transactions
- Can lead to redundancy and inconsistency
- Has no ICs

bid	uses
101	2
102	3
103	3
104	2



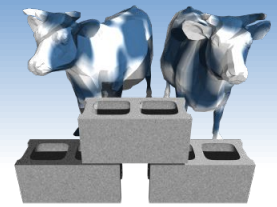
# *Altering Tables*

- ❖ Schemas can be modified and ICs added to an existing table
- ❖ Add a new “made” column to track the day that a reservation is made on

```
ALTER TABLE Reserves ADD COLUMN  
made DATE CHECK (made <= day)
```

- ❖ Note: CHECK constraints are not tested against preexisting tuples in the table
- ❖ Rename an existing table

```
ALTER TABLE PlayedFor RENAME TO Roster
```



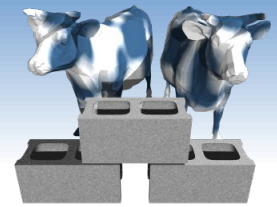
# Dropping Tables

- ❖ DROP TABLE removes a relation from a database. It is completely removed– its definition and tuples, and it can not be recovered.
- ❖ If FOREIGN KEY constraints are defined, a DROP TABLE will generate DELETE FROM commands for each tuple.

DROP TABLE Boats



If the RESERVES relation had a FOREIGN KEY(bid) REFERENCES Boats ON DELETE action, it would be executed



# Insert

- ❖ The INSERT command adds tuples to the database. ICs are checked.

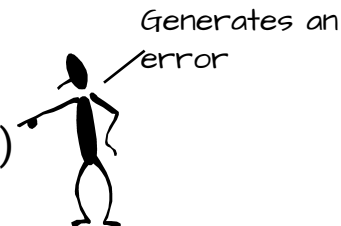
```
INSERT INTO Sailors(sid, sname, rating, age)
VALUES(81, "Dusty", 5, 23.0)
```

- ❖ If all attributes are included in order the following simple form can be used

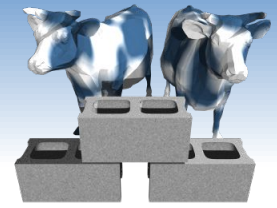
```
INSERT INTO Sailors
VALUES(80, "Crusty", 6, 32.0)
```

- ❖ Fails if any IC is violated, i.e. repeating a primary key

```
INSERT INTO Sailors
VALUES(81, "Dusty", 6, 24.0)
```







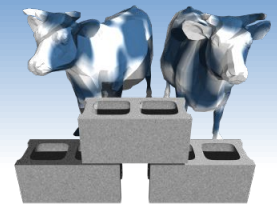
# Replace

- ❖ Can use REPLACE to change an existing tuple (primary key must appear)

```
REPLACE INTO Sailors
VALUES(81, "Dusty", 6, 24.0)
```

- ❖ “INSERT OR REPLACE” inserts a new tuple if the primary key does not already appear, and replaces a tuple if it does

```
INSERT OR REPLACE INTO Sailors
VALUES(81, "Dusty", 6, 24.5)
```



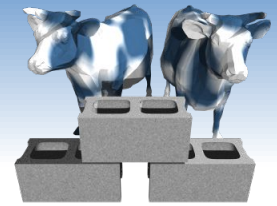
# Update

- ❖ If only a subset of relation attributes are specified in an INSERT or REPLACE command the remainder are set according to their DEFAULT clause.
- ❖ If one desires to change selected attributes of a tuple, the UPDATE command is provided.

```
UPDATE Sailors
SET rating = rating + 1
WHERE rating < 10
```

```
UPDATE Sailors
SET age = 46.0, rating = 10
WHERE sid = 22
```

```
UPDATE Sailors
SET age = age + 1
WHERE sname like "_us%"
```

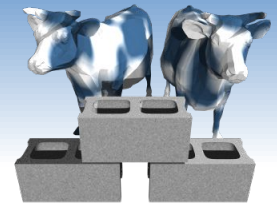


# Delete

- ❖ DELETE removes entire tuples from a relation that satisfy an optional condition

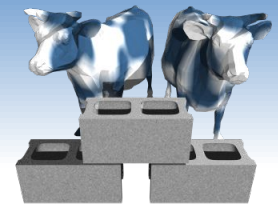
```
DELETE FROM Sailors  
WHERE age > 5 * rating
```

- ❖ DELETE without a condition removes all tuples but retains the table's definition (contrast with drop table)
- ❖ DELETE may cause side-effects depending on ICs



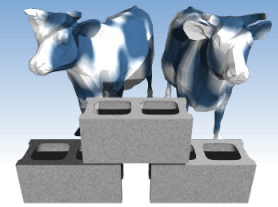
# Database Transactions

- ❖ An important database concept
- ❖ Provides concurrency and durability
- ❖ A transaction consists of a *sequence of SQL commands* that might potentially change the contents of the database.
- ❖ These commands are considered as *atomic*
  - Final contents of the database are as if each command was executed in sequence with no intervening changes to the database's contents
  - All or none of the commands are executed
  - Database can be “Rolled back” to a state as if none of the transaction's commands were executed



# *Begin, Commit, and Rollback*

- ❖ No changes are made to the database until a transaction is committed.
- ❖ Any command that changes the database implicitly starts a transaction if one is not already in effect.
- ❖ One can explicitly start a transaction with the `BEGIN TRANSACTION` command
- ❖ Commands within a transaction can access the intermediate changes and results of previous commands, but they do not appear in the database until an explicit `COMMIT TRANSACTION` command
- ❖ If during a transaction a user decides to abort that series of changes made, a `ROLLBACK TRANSACTION` command be used.



# Summary

- ❖ SQL provides commands for describing, querying, and modifying a database.
- ❖ A database's schema and integrity constraints are defined by CREATE TABLE commands
- ❖ Tuples are inserted into relations via the INSERT and REPLACE commands, and removed using DELETE
- ❖ Specific attributes of a relation's tuples are modified using UPDATE
- ❖ A transaction groups a set of commands into a single "atomic" operation.